

LEE ZHI FEI



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OBJECTIVES

- To obtain a position involves in programming, virtual reality, or game/apps development oriented roles.
- **Availability:** 21th February 2011 to 29th May 2011 (Internship)

SKILLS

- **Software:** 3ds Max, Adobe Flash, Photoshop, Dreamweaver, Cubase, VBS2010.
- **Game Engines:** Unity3D, Adobe Flash, Microsoft XNA Game Studio.
- **Programming Languages:** Java, C#, ActionScript 3.0, HTML, CSS.

EXPERIENCES

Emile Pedneault (Client's name) | Montreal, QC | Freelance

***November 1st 2010 - 7th December 2010* Game and AI Scripter/Programmer (Unity3D, Java)**

- Assist in scripting/programming the AI behavior of the virtual characters in client's game project.
- Receive small recognition from THQ, Eidos, EA, Ubisoft, etc, at the Montreal Independent Game Summit 2010 (MIGS2010) event.

Baby Bloom (Mr. Cheok) | Monash University Sunway Campus, Malaysia | Freelance

May 3rd 2010 – May 12th 2010 Product Prototype Designer (3ds Max, Photoshop, Flash)

- Designed prototype model of a baby pram
- Modelled and textured 3d model of the design
- Animated small banner/ad for its baby product campaign.

EDUCATION

Multimedia University

2008 - 2012 Bachelor of Multimedia (Honours) - Majoring in Virtual Reality

- **Average GPA in Major:** 3.5

SMK Bukit Mewah

2003 - 2007

- **Level of Education:** SPM
- Received a MENSA Malaysia certificate with a test score of 168 on the Ravens Advanced Progressive Matrices Scale

CO-CURRICULUM

- **2008 - Trimester 1, 2010/2011 Chinese Language Society:**
 - Leader of literature sharing group
 - Assistant leader of literature Group
 - Organized/designed an event called "X-Hunt", which uses the concept of board games together with the knowledge of Chinese literature, to help gaining interest of literature in students
 - One of the organizing committees of CLS 8th Training Camp 2010
- **2008 - 2009 MMU Voices (debate club) :** Member
- **Trimester 3, 2009/2010 Game Development Club:** Member
- **2009 Japanese Culture Society:** Member
 - A student in the Japanese language class
- **Trimester 3, 2009/2010 Acting Class**

ACTIVITIES & INTERESTS

- Game design & development
- Personal game project: “Free Dreaming Chronicle”, “Pulsic”
- Web surfing
- Reading: Non Fiction, Manga, Graphic Novels
- Blogging
- Gaming: JRPG, Side Scrolling Shooter, Adventure, Puzzle, FPS
- Watching: Movies, Anime, Documentary

LANGUAGES

- Chinese (native)
- English (native)
- Malay (fluent)
- Cantonese (average)
- Japanese (basic)

REFERENCES

Majoring Coordinator

Mastura bt. Yunan

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Course Coordinator

Dr. Koo Ah Choo

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